Sermon Discussion

Brad Bigney • 04/06/2025

Icebreaker: If you could have any animal, real or fictional, as a pet, which would you pick?

<u>Ephesians: More than a Makeover</u> Godly Communication: Part 2

Ephesians 4:25-32

- 1. Start With Your Own Heart (Mathew 12:34–36)
- 2. Choose to Control Your Mouth
 - a. Attack the Problem Not the Person (Eph 4:29)
 - b. Act Don't React (Eph 4:31-32)

Sermon Discussion:

- 1. In Matthew 12:34–36, we are told that we will give an account for every careless word we speak. How does this verse challenge the way you think about your words in everyday conversations?
 - a. Why do you think God takes our words so seriously?
 - b. What might need to change?
 - c. How could having more control over your words create opportunities for gospel conversations?
- 2. Do you struggle the most with What you Say (specific words), How you Say it (tone/facial expression), or Why you Said it (motives)?
 - a. How could you work to grow?
- 3. Why do you think we can quickly move from attacking a problem to a person?
 - a. What is behind this sinful shift?
- 4. When you notice yourself starting to attack the person and not the problem, what do you do or could you do to help you reset and remember that the person is not your enemy?
 - a. What are some practical ways to ensure that your words address the issue at hand without attacking or criticizing the person?
- 5. What does it practically look like for our speech to be filled with grace and for our speech to give grace?
 - a. What would have to change for you to speak in this way more regularly?
 - b. When is a time where someone gave grace to you by their words?
- 6. Proverbs 18:2 says, "A fool takes no pleasure in understanding, but only in expressing his opinion." How could you avoid falling into this "foolish" pattern in your own conversations?
 - a. How can you demonstrate to someone that you are actively listening during a difficult or emotionally charged conversation?
 - b. How do you feel when someone responds before truly hearing you?